WBF Convention Card

Category: Green Sticker:

Country: **Japan**

Event: Senior

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Last Updated September 24, 2021

DEFENSIVE AND COMETITIVE BIDDING

OVERCALLS(Style; Responses; 1/2level; Reopening)

New Suit forcing (by UPH)

Cue Bid=Invitation+/Other strong hand

Jump Cue =7-9 (4+ trumps; maybe aggressive)

Jump Raise Weak

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd: 15-17(18)

4th: (11)12-14(15)

4th: 2NT=18-19

System on

JUMP OVERCALLS(Style; Responses; Unusual NT)

1-Suit: Weak

2-Suit: 2NT lower 2 unbid (over 1-level opening)

Reopening: Invitation by UPH

DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)

Michaels

(1C)-3C or (1D)-3D = natural

(1H)-3H or (1S)-3S = stopper asking

(1x)-P-(1y)- 2x or 2y = natural

VS. NT(vs. Strong/Weak; Reopening;PH)

2C=majors; 2NT=minors; 2D, 2H, 2S, 3C=natural;

(1NT)-2D/2H/2S-(P)-3C = ART, Limit Raise

3D and higher = natural, preempt

(1NT)-2C-(P)-2D=pick major; 3C/3D=invit in H/S; 3H/3S=4+ cards

Reopen: DBL puppets to 2C to show sound overcall (can pass DBL)

Reopening 2S, 2H, 2D = balancing

VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)

Lebensohl

Leaping Michaels

VS. ARTIFICIAL STRONG OPENINGS

vs strong 1C or artificial 1D response: DBL=Majors; NT=minors

OVER OPPONENTS' TAKE OUT DOUBLE

New Suit forcing at 1-level; NF at 2-level

REDBL=10+ ; weak jump shift

2NT=invit+ (4 card+) in majors; weak raise in minors

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	in Partner's Suit
Suit	3rd/low	3rd/low; (also top of nothing if supported
NT	4th	3rd/low
Subseq	suit: 3rd/low; NT: original 4th	suit: present 3rd/low
Other:	Subseq: may be top of nothing	

LEADS

Lead	Vs.Suit	Vs. NT
Ace	AK	demands unblock/count when obvious
King(*)	KQ (or AK doubleton)	AK,KQ
Queen	QJ	AQJ, QJ, KQT9
Jack	JT, KJT	AJT, JT
10	T9, KT9, QT9	AT9, KT9, QT9, T9
9	3rd/low	
Hi-x	Doubleton	Doubleton
Lo-x		

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
Suit:1st	attitude (standard)	count (standard)	attitude (standard)
2nd	count (standard)	S/P (standard)	count (standard)
3rd	S/P (standard)		S/P (standard)
NT: 1st	attitude (standard)	count (standard)	attitude (standard)
2nd	count (standard)	S/P (standard)	count (standard)
3rd	S/P (standard)		S/P (standard)

Signals (including Trumps): hi/lo = 3 cards/ruff ability

Trump play may be S/P; signals may be falsecards

DOUBLES

TAKEOUT DOUBLES(Style;Responses;Reopening)

mildly aggressive; jump response 9-11; cue bid; 12+ (or both MAJ 8+)

new suit after cue bid response=1F

SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

Responsive DBL; Cue Bid DBL; Most below-game DBL=Value/Takeout

Cooperative T/O DBL above NEG DBL level

After OPPT's DBL of 1/2 leveel overcall REDBL shows Ax or Kx

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE: 2/1 FG

5 card majors (may be 4 card in 3rd/4th hand)

1NT Openings: 15-17

2 OVER 1 Responses: FG

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

All point count totals subject to adjustment for hand evaluation

(*) Lead K from AK at 5 level or higher for count

Psychics:

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C/1D		3	4H	open 1C with 3-3 in minors	inverted minors (invit+); jump raise weak	2C/2D=Two-way Checkback	1m-(X)-3m=INVIT
					1C-2D=NAT,FG; 1D-3C=NAT, INVIT	after 1NT rebid	OVER DBL, 2NT=weak raise
					2H,2S=weak jump shift	Structured reverse	
					Major first	1C-1M-1NT-2NT=Puppet to 3C	
					1NT=6-10; 2NT=(10)11-12; 3NT=(12)13-15	1C-1D-1NT-2C/2D = signoff	
					splinter		
1S/1H		5(4)	4D	May be 4 card suit in 3rd/4th hand	3NT=12-14; 2NT=15+ with 4+card support; splinter	2C/2D=Two-way Checkback	Over DBL, 2NT=4+card, INVIT+
					with 4+ support: 3C=INVIT; 3D=7-9; jump raise=weak (0-6)	after 1NT rebid	1S-(X)-2H, 1H-(X)-2D=6-9 Raise
					1NT=1F; 1H-2S=NAT,FG; 1S-3H=NAT,INVIT		1H/1S-(X)-2H/2S = 0-6
1 NT			2/3 level	15-17, may have 5 card major	Stayman; 2S=mss	Smolen 2H/2S; 3H/3S=5-5 MAJ(invit/FG)	Lebensohl
					Jacoby; Texas (through 4C)	Walsh relay (for D only)	System on over 2C (≠both majors)
					2NT=Puppet to 3C(S/O or FG)	show short suit over 3C	
					3C=Modified Puppet		
					3D=NAT,INVIT; 3H/3S= 4144/1444 FG		
2C	✓			Strong ART	2H=Negative; 2D=waiting; 2NT=Hearts	Kokish (2H=relay to 2S)	DBL=Values
						2C-2D-3H/3S = 4+H /S & 5+D	
						2C-2D-3C-3D=asks major	
2D-2S		6(5)		weak (4-10)	New Suit=NAT,1F		
					2NT=OGUST		
2 NT				20-21	Jacoby; Texas (through 4C); Stayman	Smolen, Walsh	
					3S=mss		
3C-3S		7(6)		Preempt	New suit forcing below game	**High Level Bidding**	
3 NT	✓	7		Solid Minor; no side A/K/void	4C/4D/5C/5D=Pass or correct	RKC (5C=1/4; 5D=0/3, DOPI)	
						Voidwood (0/3, 1/4)	
4C-4S				Preempt	New suit forcing below game	Gerber (4D=0/4; 4H=1, 4S=2. 4NT=3)	
4NT	✓			Ace asking	5C=no ace; 5NT=club ace; 6C=two aces		
5C-5D		7		Preempt			